

**St. Peter's DT Curriculum Map**

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Year 1 & 2 STRAND A	<b>Autumn: Ourselves/ Humans</b>		<b>Spring: Great Fire of London</b>	<b>Summer: Captain Cook</b>	
	<b>Cooking and Nutrition</b> Focus: Preparing fruit & vegetables End product: Healthy fruit salad		<b>Structures</b> Focus: Free standing structures End Product: A water carrier	<b>Mechanisms</b> Focus: Wheels & axles End product: Beach buggy	
Year 1 & 2 STRAND B	<b>Autumn: Toys</b>		<b>Spring: Poles Apart</b>		<b>Summer: Seaside Holiday</b>
	<b>Textiles</b> Focus: Templates & joining techniques End product: Animal glove puppet		<b>Mechanisms</b> Focus: Sliders & levers Story book/ Easter card		<b>Structures</b> Focus: Free standing structures End product: A seaside resort (pier, slides, swing, playground)
Year 3 & 4 STRAND A	<b>Autumn: The Egyptians</b>		<b>Spring: Active Planet</b>		<b>Summer: Stone Age</b>
	<b>Electrical Systems</b> Focus: Simple Circuits & Switches End Product: Egyptian quiz board		<b>Mechanical Systems</b> Focus: Pneumatics End Product: Moving toy/ character		<b>Cooking and Nutrition</b> Focus: Seasonality End Product: Garlic bread/ soup
Year 3 & 4 STRAND B	<b>Autumn: The Romans</b>		<b>Spring: Anglo-Saxons &amp; Vikings</b>		<b>Summer</b>
	<b>Cooking and Nutrition</b> Focus: Healthy & varied diet End Product: Healthy sandwich/wrap	<b>Structures</b> Focus: Shell structures End Product: sandwich box/ packaging	<b>Mechanisms</b> Focus: Pulleys & Levers End Product: Boat with mechanism to move sail/oars	<b>Mechanisms</b> Focus: Levers & Linkages End Product: Picture story	<b>Textiles</b> Focus: 2D shape to 3D product End product: Useful object/ garment using recycled material
Year 5 & 6 STRAND A	<b>Autumn: Ironstone Mining</b>		<b>Spring: Maya</b>		<b>Summer: Rainforests</b>
	<b>Mechanisms</b> Focus: Cams End Product: Own design of Moving Toy		<b>Structures</b> Focus: Frame Structures End Product: 3D Marble Run		<b>Textiles</b> Focus: Combing different fabric shapes (basic stitching) End Product: Rainforest
Year 5 & 6 STRAND B	<b>Autumn: Mountains</b>		<b>Spring: Ancient Greeks</b>		<b>Summer: WW2</b>
	<b>Electrical Systems</b> Focus: Electric Component End Product: Create an electrical spinner to accompany a board game		<b>Mechanical Systems</b> Focus: Pulleys/ woodwork End Product: Greek Trireme		<b>Cooking and Nutrition</b> Focus: Seasonality End product: Fruit Salad/ Vegetable Stew